

# START

(Place markers here to begin)

**Wait 3 years before being  
allowed to roll the dice.**

**Roll a 2 to start.**

**SQUARE 1**

**You received your  
'invitation' letter.**

**You feel overwhelmed by  
the size and complexity of  
the enclosed  
application form.**

**Roll a 3 or a 6 to proceed.**

# **Congratulations!**

**Because of your severe trauma,  
you have been given very rare  
government-funded legal support  
through the Primary Application  
Information Service (PAIS).**

**Go right 5 spaces.**

**(You can only do this once during the game.)**

**Your PAIS migration agent  
expects you to complete  
your entire application  
in just 4 hours. Your story  
is much more complicated  
than this.**

**Go back to square 1.**

**Arrived at a legal service.**

**There is an 8 month  
waiting list.**

**Miss a turn, then roll a 5  
or 6 to proceed.**



**Receive final notice letter.**

**You have 14 – 30 days to  
submit your application**

**Move one space to right.**

**On your next turn:**

**Roll 2 to find legal service  
to help you.**

**Roll 1 to lose your chance  
to apply for asylum.**

**Be deported  
back to  
torture and/or execution.**



**Start working with a legal service.**



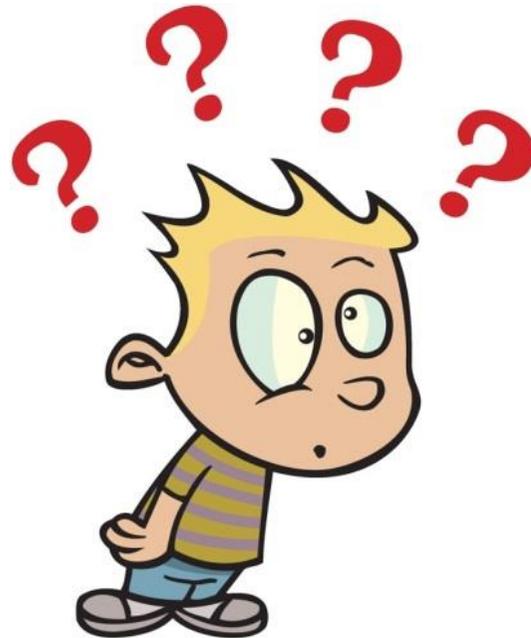
**Your Freedom of  
Information request has  
not yet been processed.**

**You don't have your  
records, so can't start  
your application.**

**Miss 3 turns.**

**You have problems with  
your interpreter.**

**Go back 2 spaces.**



**Thinking about your  
traumatic experiences  
gives you nightmares and  
depression.**



**Go back 3 spaces.**

**WELL DONE!**

**You have completed your application  
and submitted it.**

**Now wait 10 months for the  
interview and more for the result.**

**Miss 3 turns before rolling  
the dice again.**

**(If you roll an odd number, go right 4 spaces.  
If you roll an even number, go straight 1 space.)**

**The case officer decided that you can risk your life to travel through very dangerous areas in your country, to relocate in a town she thinks is safe.**

**Move ahead one place.**

**Your case is referred  
to the Immigration  
Assessment Authority.**

**Miss 2 turns before rolling  
again.**

**(Then move one space left for even numbers or  
one space right for odd numbers)**



**Your application is  
rejected by the  
IAA.**

**There is no longer a Refugee  
Review Tribunal.**

**Roll a 1 or a 2 to continue.**

**Be deported  
back to  
torture and/or execution.**



**Find pro bono  
representation or pay  
around \$8000  
to appeal to the  
Federal Circuit  
Court.**



**Move right 2 spaces.**



**Spend a few years  
completing the  
Judicial Review and,  
if necessary,  
Ministerial  
Intervention process.**

**The game is now on hold for you.**

**HOORAY!!!**

**Your IAA appeal was  
accepted.**

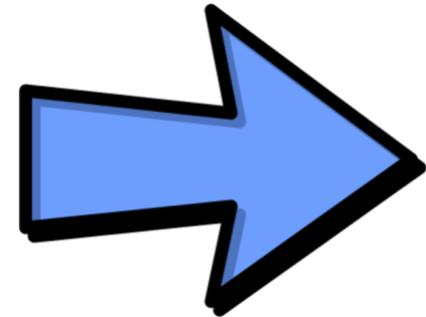
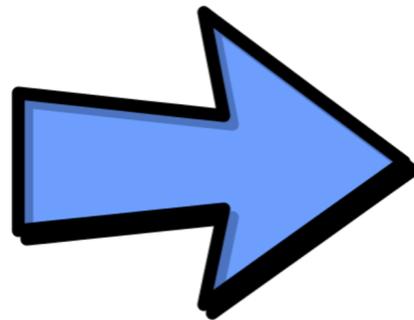
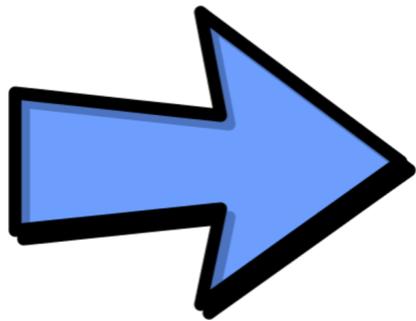
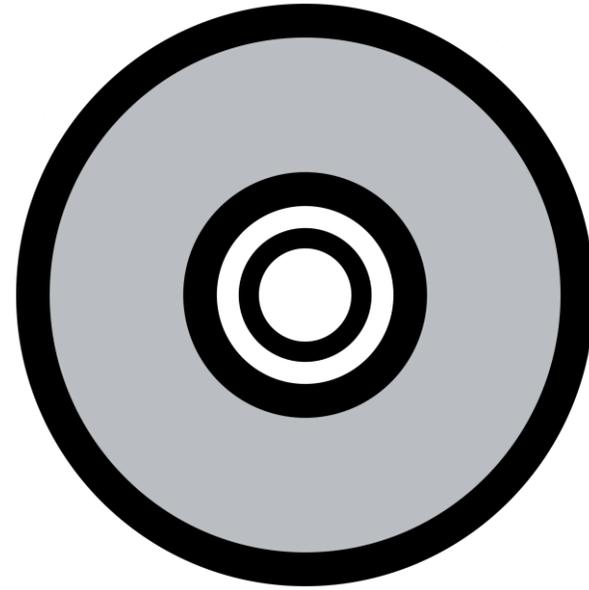
**Move ahead 2 spaces.**

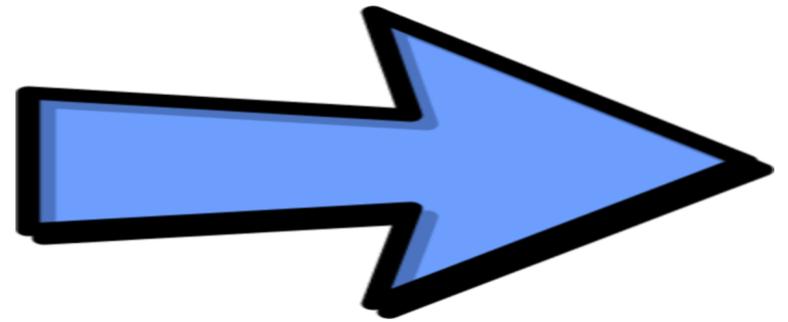
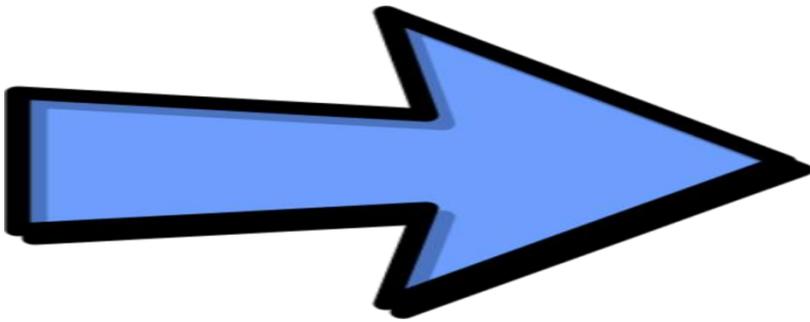


**YOUR VISA  
HAS BEEN  
APPROVED!!!**



**But it's only a temporary one,  
so you must play this game all over  
again when the visa  
is due to expire in 3 – 5 years...**







Designed by:

Combined  
Refugee  
Action Group





**YOU MUST STOP ON PREVIOUS SPACE**